

Computing – Programming a moving robot.

Key questions

What is a Beebot?

What does programming mean?

How can we control a Beebot?

How can we debug an error?



How to control/programme a Beebot using the buttons.

Sticky Learning

New Knowledge

To know how to input left, right forward, backward controls into a Beebot.

To know that the order of instructions in an algorithm is important.

To know how to debug an error in a simple algorithm or program.

New Skills

To control a Beebot using left, right, up and down.

To put 2 instructions together to control a Beebot.

To input instructions to reach a destination (map work).



 Forward		
 Left Turn	 GO	 Right Turn
 Clear	 Backward	 Pause