

Egyptian Art and DT

Lesson sequence

To understand what a simple machine is to plan and design an Ancient irrigation tool called a Shaduf.

To be able to apply my sketching skills to recreate Ancient Egyptian art.

To be able to use materials available to build a working shaduf model.

To be able to plan and sketch a profile self portrait of a pharaoh.

To be able to use different oil pastel techniques to create a pharaoh self-portrait.

To be able to evaluate my pharaoh self-portrait art work.

To be able to investigate and analyse the work of an Egyptian artists.

To be use my fine motor skills to trace and re-create Alaa Awaad's art.

To be able to use paint to blend colours effectively to create a sunset background.

To plan an Ancient Egyptian style mosaic inspired by Alaa Awad.

Art and Design: Children will observe and collect visual and other information to help them develop their ideas, including using a sketchbook. We will explore ideas about a story they will then film or photograph. They will also engage in topic related art projects such as hieroglyphics and wall art from Egyptian carvings.

Design Technology: In design technology the students will learn about how to make simple structures and mechanisms. This work will also link to our history project as they explore the technical ingenuity of the period for example by investigating how a Shaduf was used to move water.

- Know how to record ideas and evaluation in a variety of ways
- Know how materials and medium act, to help develop ideas. Continue to generate ideas through space for playful making.
- Know about and describe some of the key ideas, techniques and working practices of a variety of artists, craftspeople, architects and designers from all cultures and times, for different purposes.
- Know and describe the work of some artists, craftspeople, architects and designers, including artists who are contemporary, female, and from various ethnicities
- Know about the materials, techniques and processes they have used, using an appropriate vocabulary
- Know how work can be presented in various ways
- Know the work of others (pupils and artists) to identify how to feed their own ideas and work.

- Use sketchbooks, together with other resources, to understand how inspiration can come from many rich and personal sources to feed into creative projects
- Practice and develop sketchbook use, incorporating the following activities: drawing to discover, drawing to show you have seen, drawing to experiment, exploring colour, exploring paint, testing ideas, collecting, sticking, writing notes, looking back, thinking forwards and around, reflecting and making links between art.
- Develop questions to ask when looking at artworks and /or stimulus: Describe the artwork/ What do you like/dislike? Why? Which other senses can you bring to this artwork? What is the artist saying to us in this artwork? How might it inspire you to make your own artwork? If you could take this art work home, where would you put it and why?
- Take part in detailed discussion about art throughout topics so that brainstorming becomes part of the creative process.
- Experiment with line, tone and shade
- Select appropriate materials for the anticipated purpose.

Artists in focus

Born in Egypt, Alaa Awad is a famous artist known for his murals in the streets of the Egyptian cities Luxor and Cairo. He is well known for his murals created on Mohamed Mahmoud Street in Cairo, Egypt in 2012 during the Egyptian Revolution, which took media attention. Most of his artwork follows a neo-pharaonic style from that of Ancient Egypt.

The neo-pharaonic style is meant to draw attention back to the old Egyptian traditions. This style aims to remind the Egyptian people of their heritage and past, a reminder to stay true to their Egyptian identity. His murals typically each tell a different story or put across an important political or social message.

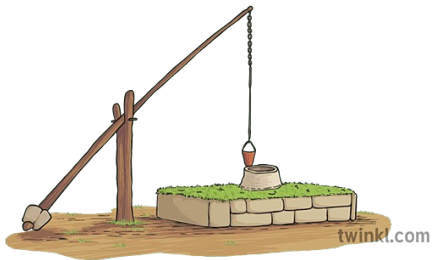
Alaa Awad typically uses acrylic paints for his work instead of spray paints and stencils.



Alaa Awad

Vocabulary

Perspective, horizon, sketch, portrait, profile, patterns, blending, stippling, strokes, layering, evaluate, strengths, improvements, stencils, acrylic, compare, analyse, reflect, trace, silhouette, mosaic



Materials/tools

Pencil

Tracing paper

Oil pastels

Water colour

